## IOWA STATE UNIVERSITY College of Engineering

# **Problem and Users**

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# **Project Overview**

For our project we are going to design & create a web-based application for visualizing the probabilistic whereabouts of moving objects.

Given a dataset of positions varied with time, use a set of • tools to express the probability of the object existing at a given location in between any two samples (Generalize to chains of samples).





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# **Problem Statement**

The problem is that with our current sensor technologies is that we do not have infinite resolution temporal measurements.

 In the case of positional measurements (i.e. GPS) limited sampling resolutions leads to periods of time where the exact position is unknown.

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 The more sparsely samples are taken in time; the lower the sampling frequency, the less certain you can be about an object's position.

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# **List & Descriptions of Users**

### 1. Zoologist

• A biologist who specializes in the study of animals, their behavior, evolution, and habitats. They conduct research, observe animal populations, and analyze data to understand animal life and contribute to conservation efforts.

#### 2. Chemist

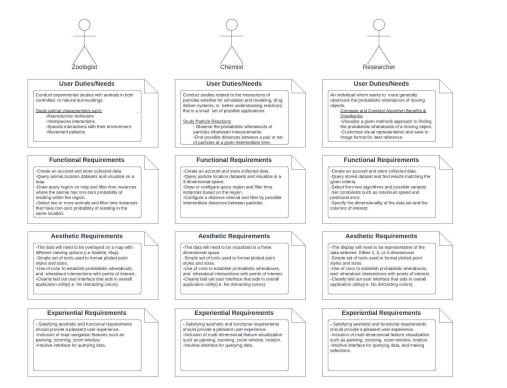
• A scientist who investigates the composition, properties, and behavior of substances at the atomic and molecular levels. They conduct experiments, analyze data, and develop theories to understand chemical processes and reactions.

#### 3. Researcher

• Someone who systematically investigates topics to discover new knowledge or solve existing problems, through rigorous methodologies and analysis. Their findings contribute to the advancement of understanding in various academic disciplines or practical applications in industry and society.

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# **Graphic User Overview**



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# **User Needs**

- 1. Zoologist
- Flat, map view with bridglet style positioning algorithm
- Ability to input large data sets and share graphs with other Zoologists internationally

### 2. Chemist

- 3D graph ability to visualize location of molecules with optional 2D ellipse "slice" view
- Ability to change maximum velocity and start with unknown exact locations within a certain uncertainty

#### 3. Researcher

- Both 2D (Bridglet algorithm) and 3D (Cone algorithm) options to choose between for different applications
- Ability to share large data sets and completed analysis with other researchers

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# **User Requirements**

#### 1. Zoologist

- Must be able to input data sets with over 4,000 data points
- Must be able to login and view precious data sets
- Able to change Bridglet "square" size and update map location

#### 2. Chemist

- Able to store and access up to 15 data sets from a single user account
- Able to zoom in and out, pan, and rotate graph

#### 3. Researcher

- Able to store data sets with pre-set graph settings (e.g. Bridglet, Cone, Map, etc.)
- Able to share data sets with other researchers by email invite

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# Conclusions

- Application will require graphical user interface that is customizable to user needs
- Must implement several algorithms and have the opportunity for growth in the future
- Needs specific and general graph settings

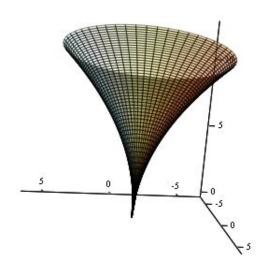


Figure: Example of what a simple, similar GUI looks like

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